

## MAKE FPGAS TURNING SOFTWARE INTO HARDWARE WITH EIGHT FUN AND EASY DIY PROJECTS

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Make: FPGAs: Turning Software Into Hardware with Eight Fun and Easy DIY Projects | Romano, David | ISBN: 9781457187858 | Kostenloser Versand für alle Bücher mit Versand und Verkauf duch Amazon.

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Having had some experience with VHDL on physical FPGAs this looked like a fun way to get a little more familiar with Verilog. The info is shared without too much ceremony and should be quite easy to digest for someone that is new to the topic, the one thing to be aware of is that going from the simulated environment to physical hardware is a pretty big step and not really covered in any depth ...

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With microcontrollers you have control over the software. FPGAs are different. ... With FPGAs you have control over the hardware. The Possibilities . With a typical microprocessor, you have dedicated pins for specific features. For example there will be only two pins on some microprocessors that are used as a serial port. If you want more than one serial port, or you want to use some other ...

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